Train Simulator: Norfolk Southern SD40-2 High Nose Loco Add-On Addons

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About This Content

The SD40-2 High Nose is a classic US diesel locomotive for Train Simulator, and a great add-on for fans of the Norfolk Southern Railroad.

The SD40-2 first ro 5d3b920ae0

Title: Train Simulator: Norfolk Southern SD40-2 High Nose Loco Add-On
Genre: Simulation
Developer:
Dovetail Games
Publisher:
Dovetail Games - Trains
Franchise:
Train Simulator

Minimum:

OS: Windows® Vista / 7 / 8

Processor: Processor: 2.8 GHz Core 2 Duo (3.2 GHz Core 2 Duo recommended), AMD Athlon MP (multi

English

As this an old DLC and doesn't meet today's standards, you should only buy it when on sale. But it's drivable just like your Kuju SD40-2. BUT: It does come with four actually quite good scenarios for the original, now unavailable Castle Rock Railroad. They work perfectly with the workshop version of Castle Rock Railroad if you just move them over into the corresponding RoutesScenarios folder. Standard: [NS HighNose] Cats and Dogs Standard: [NS HighNose] Cement Puzzle Standard: [NS HighNose] Here to Help Free Roam: [NS HighNose] Larkspur in Fall Interestingly enough, the scenarios are mentioned neither

in the description nor the manual.. Steam says it is installed yet I can not find it in the game. Tried verifying local files more than once, still nothing.. This mod would be so much better if it didn't have a loco for every car that you have in your consist.. Its ok. I feel like they could have put more effort into this one. I really do not like the bell. The horn is pretty good but it's used on so many other US diesels that I would think they would have gone with something different for a change. It also does not come with any scenarios. I do like the way it pulls and looks, it's just the sounds that dissappoint me really.. This is a great loco to me. I think it was worth it and I modded it so it doesn't have that weird ship bell and an acutual EMD prime mover sounds, here's the links to the sounds: Engine:http://railworksamerica.com/index.php/download-library/sounds-enhancements?view=document&id=616:emd-sd40-sound-pack&catid=25:sounds The Horn:http://railworksamerica.com/index.php/download-library/sounds-enhancements?view=document&id=1411:nathan-p3-horn-sound&catid=25:sounds . Bell:http://railworksamerica.com/index.php/download-library/sounds-enhancements?view=document&id=1153:mega-horn-pack-v2-1&catid=25:sounds . There are a few bells and quite a few great horns. I put the CP E-Bell on it.. Steam says it is installed yet I can not find it in the game. Tried verifying local files more than once, still nothing.. This is a great loco to me. I think it was worth it and I modded it so it doesn't have that weird ship bell and an acutual EMD prime mover sounds, here's the links to the sounds: Engine:http://railworksamerica.com/index.php/download-library/sounds-enhancements?view=document&id=616:emd-sd40-sound-pack&catid=25:sounds The Horn:http://railworksamerica.com/index.php/download-library/sounds-enhancements?view=document&id=1411:nathan-p3-horn-sound&catid=25:sounds . Bell:http://railworksamerica.com/index.php/download-library/sounds-enhancements?view=document&id=1153:mega-horn-pack-v2-1&catid=25:sounds . There are a few bells and quite a few great horns. I put the CP E-Bell on it.. This mod would be so much better if it didn't have a loco for every car that you have in your consist.. Okay loco, but NO SCENARIOS? That's not acceptable. I got this to use some workshop scenarios, but fully expect DTG scenarios for my purchase.

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